Datums, Map Projections, and Coordinate Systems

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Presenter: Earl F. Burkholder, PS, PE, F.ASCE

- Served as NMPS President 2009.
- Retired from NMSU Surveying faculty in July 2010.
- Involved in ABET Accreditation 1981 to recent.
- Wrote book, The 3-D Global Spatial Data Model (GSDM).
- Is currently Past Chair ASCE Geomatics Division EXCOM.
- Current focus is considerations of Spatial Data Accuracy.
- Promotes use of 3-D COGO and error propagation software.
- Map Projections was topic of Grad School Thesis.
- Is currently preparing Second Edition of book on 3-D.

4 hr. session is broken into two parts:

- Datums, Map Projections, and Coordinate Systems
 - Introduction & Conceptual view of Spatial Data
 - Plane and Solid Geometry relationships
 - Map Projections Making a 2-D map of a 3-D world
 - Coordinate systems (Questions?)
- Low Distortion Projections Design/Application/Comps.
 - Cartography, making maps and portraying the world.
 - Defining a Map Projection
 - Design considerations
 - Computing projection parameters
 - Using a Low Distortion Projection (LDP) (Questions?)

Surveying & Mapping includes:

- Making measurements of physical features: lines, distances.
- Using written/graphic descriptions of land ownership.
- Reconciling measurements with the record. This is HUGE!
- Performing services for and providing products to clients.
- Although "land" surveying is critical, focus here is technical. Spatial data are used to make maps and to describe ownership:
- Geometrical pieces: distances, angles, orientation, units.
- What is difference between horizontal and vertical? (3-D?)
- All measurements are "with respect to something."
- Distances are between points monuments.
- Coordinates define absolute position relative to a P.O.B.

What is difference between absolute and relative?

- Absolute is defined as with respect to an origin.
- Relative is with respect to a nearby point/object/feature.
- Relative is difference between two points in same system.
- A DATUM is a predefined "system" which provides context.
- Commonly recognized datums include:
 - Horizontal: NAD 83, NAD 83(xx), NAD27. These are 2-D!
 - Vertical: NAVD88, NGVD29, Sea-level. These are 1-D!
- What is a 3-D datum? 4-D anyone?
 - WGS84 is defined by DoD, NAD83 is defined by NGS.
 - ITRF is defined by the international scientific community.
- In many cases, ITRF & WGS84 can be used interchangeably.

Horizontal Datums:

- NAD 27 Clarke ellipsoid, origin at Meade's Ranch, foot units
- NAD 83 GRS 1980 ellipsoid, origin at center of Earth, meters.
- Used extensively for mapping and 2-D surveys
 Vertical Datums (Origin is best-fitting equipotential surface):
- Sea Level Datum of 1929 name change for NGVD 29.
- NAVD 88 origin is 1 arbitrary point serves US and Canada.
- **3-D Datums (Origin is earth's center of mass):**
- NAD 83 is 3-D datum with horizontal & vertical components.
- WGS 84 is 3-D datum established/used by U.S. DoD & GPS
- ITRF is 3-D datum defined by scientific community.

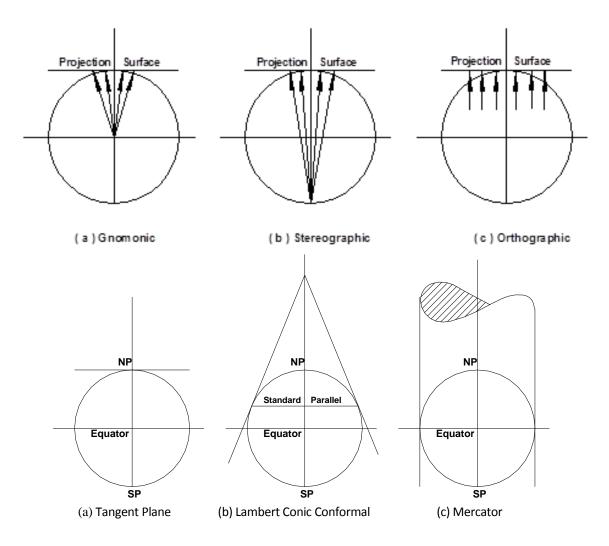
More context for users of spatial data:

- We live in a 3-D world & make 3-D measurements.
- Plane geometry involves easting and northing coordinates.
- For flat-earth view, what is the best label for "up"?
- Horizontal & vertical handled separately why?
- Maps/plats/drawings show 2-D or plan/profile.
- Contour lines show elevation. Can you visualize 3-D?
- Using new technology; flat-earth view is too limiting!
- Need a way to preserve 3-D data on a 2-D map.
- Map projections are used to "flatten the earth."

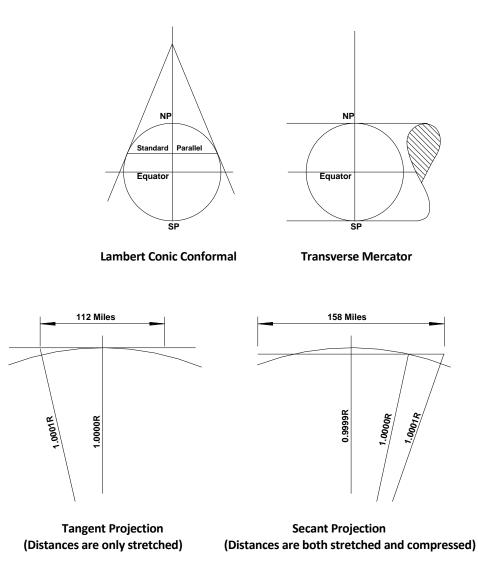
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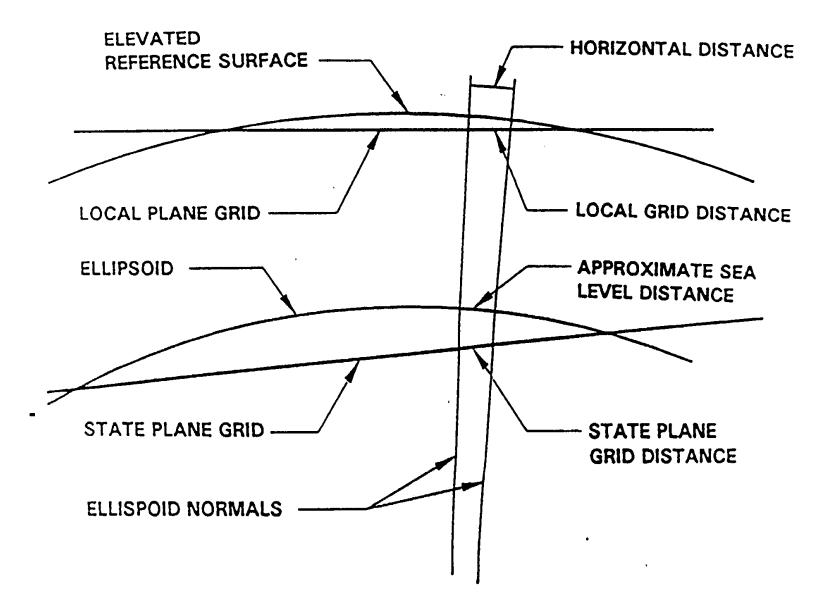
Local coordinates - many spatial data users.

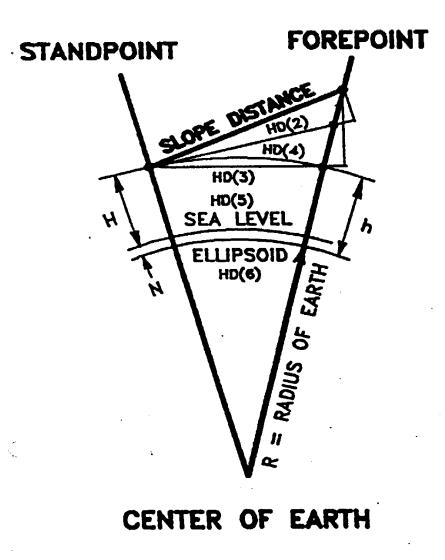
- Portrays relative relationships.
- x & y or north & east flat-earth values
- Is origin well defined and monumented?
- Elevation is 'up'
- Vertical origin is geoid approximated by mean sea level.



Specifically, for state plane coordinate systems:







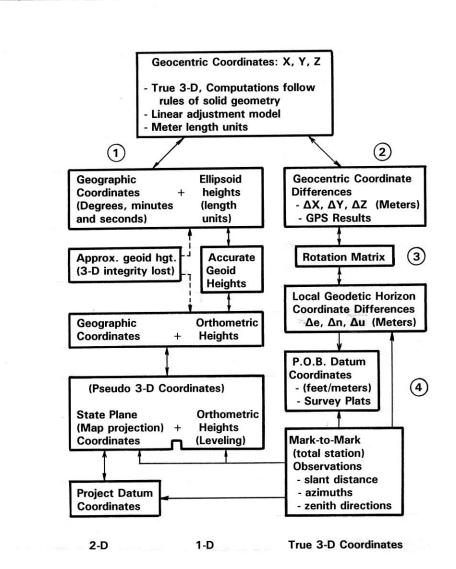
Points to remember:

- Map projections are strictly 2 dimensional.
- Conformal map projections are mathematical.
- Distances on the map & ellipsoid are different.
- Distance on ellipsoid is not same as distance at ground.
- When is a foot not a foot? What about weights/measures?
- How much distortion is allowed/permitted?
- A tolerance of 1:10,000 was adopted in 1930's.
- Corrections are needed to preserve data integrity.
- Conformal projections preserve angles.

http://www.globalcogo.com/GM012.pdf

<u>Geodetic</u> & geographic (ellipsoidal/spherical)

- Computations on ellipsoid or sphere.
- Latitude and longitude curvilinear values.
- Position in degrees-minutes-seconds.
- Equations are cumbersome and complex.
- Third dimension is ellipsoid height or altitude.
 Elevation has a separate origin.



Coordinate systems/geometry

- Coordinate systems:
 - 1. Geocentric, Earth-centered Earth-fixed
 - 2. Geodetic, traditional latitude/longitude.
 - 3. Map projection state plane coordinates.
 - 4. Local assumed or modified map projection (LDP)
- Basic elements and conventions
 - Meter is unit of length (display other as required).
 - Use right-handed rectangular as possible.
 - Rules of solid geometry (vector algebra & matrices).

Points to remember (Again):

- Map projections are strictly 2 dimensional.
- Map projections are mathematical, not graphical.
- Distances on the map & ellipsoid are different.
- Distance on ellipsoid is not same as at ground.
- When is a foot not a foot?
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Questions?

Time for a break – be back in 30 minutes.

• The first part looked at Datums, Coordinate Systems, and generic Map Projections.

• The next part will focus specifically on Low Distortion Projections (LDP's)

This session looks specifically at Low Distortion Projections (LDP)

- Questions to audience:
 - What is a LDP and why are you interested in a LDP?
 - How will a LDP be beneficial in your work?
- Step back and look at philosophical issues:
 - Map projections are the prerogative of Cartographers.
 - Cartography is study/practice of making maps includes:
 - i. Deciding what is to be mapped.
 - ii. Representing terrain of objects/features.
 - iii. Exclude irrelevant information.
 - iv. Goal is to reduce complexity generalization.
 - v. Map design decides what to show.

Contrasting roles of cartographer and surveyor

- Cartographer concerned with map model/projection.
 (Primarily as discussed on previous/next slide.)
- Surveyor is concerned with:
 - Geometrical integrity of information on the map.
 - Deciding what information is to be conveyed.
 - Appearance of the map (colors).
 - Completeness of information on map.
 - Permanence of the information.
 - Storage and retrieval of maps.

Examples of concerns for Cartographers, Surveyors/GIS, etc.:

- Topology is concerned with what lies next to what.
- Thematic maps highlight a particular message for reader.
- Discrete global grids use pixels of varying sizes (raster).
- Geometrical integrity (vector) is essential for:
 - Surveyors/engineers/photogrammetrists/others
- What is the impact of the digital revolution?
 - For Cartographers?
 - For Surveyors/GIS et. al.?
- Spatial data are digital and 3-D (4-D if you count time).
- This consequence leads to re-examination of many issues.

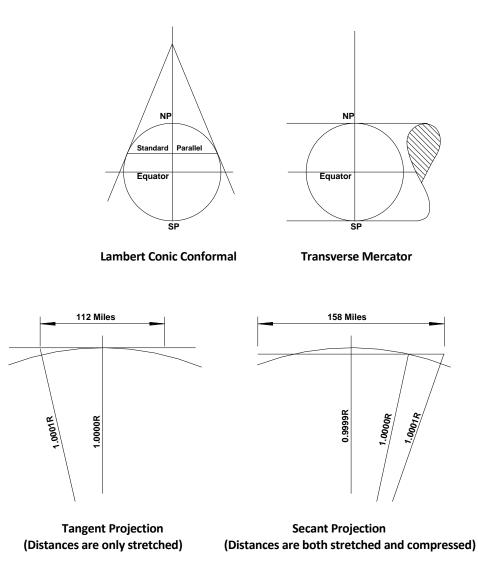
Some of those geometry related issues include:

- Measurements are made in 3-D; relative distances.
- Reference frame is defined by others absolute coordinates.
- Where is starting place Point of Beginning (P.O.B.)?
 - What is stability/permanence of P.O.B?
 - What does it take for selection/use of common P.O.B.?
- How can we best provide answers/data to client?
 - Does client know what they want?
 - Surveyors provide survey plat/description to landowner.
 - Sometimes client specifies unrealistic results (data format).
 - What proprietary considerations are to be made?

Examples of projections commonly encountered:

- State plane coordinate systems.
 - Lambert Conic Conformal for states "long" east/west.
 - Transverse Mercator for states "long" north/south.
 - Oblique Mercator, central axis at some non-north azimuth
- Universal Transverse Mercator (UTM)
 - 6 degrees wide, 60 zones around the world
 - Grid scale factor 0.9996 (1:2,500) at center of zone.
 - Stop short of poles, defined for 80° South to 84° North.
- GPS Localization can be considered a LDP

Specifically, for state plane coordinate systems:



Elements needed to define a map projection:

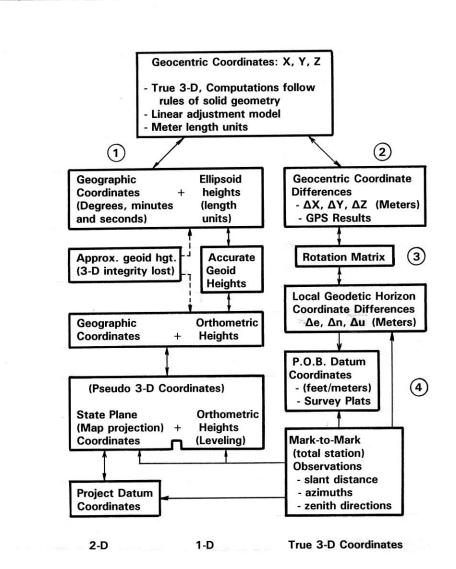
- Ellipsoid, semi-major axis and 1/f or semi-minor axis.
- Select projection type:
 - Tangent/secant
 - Lambert, Mercator, Transverse Mercator, Oblique
- Fix projection to ellipsoid:
 - Central Meridian
 - Latitude of origin
 - Orientation of mapping grid, Meridian or oblique.
 - Level of maximum (plus/minus) distortion allowed.
 - Units for distances
 - False northing/easting to avoid negative coordinates

Low Distortion Projections (see again slide 11):

- Driving force is to make grid/ground distances similar (Recognize difficulty of flattening the earth.)
- Examples of ways to accomplish that goal (and objections):
 Raise ellipsoid to mean elevation of area to be mapped.
 (Some view that practice as using non-standard ellipsoid.)
 - Divide existing SPC by combined factor.
 (Works well for limited area but coordinates are not SPC.)
 - Impose 'scaling' on mapping equations.

(Can work well, but departs from formal definitions)

 Few users take "ownership" of process but rely on software vendors to provide a system that "works."



History of development of LDPs:

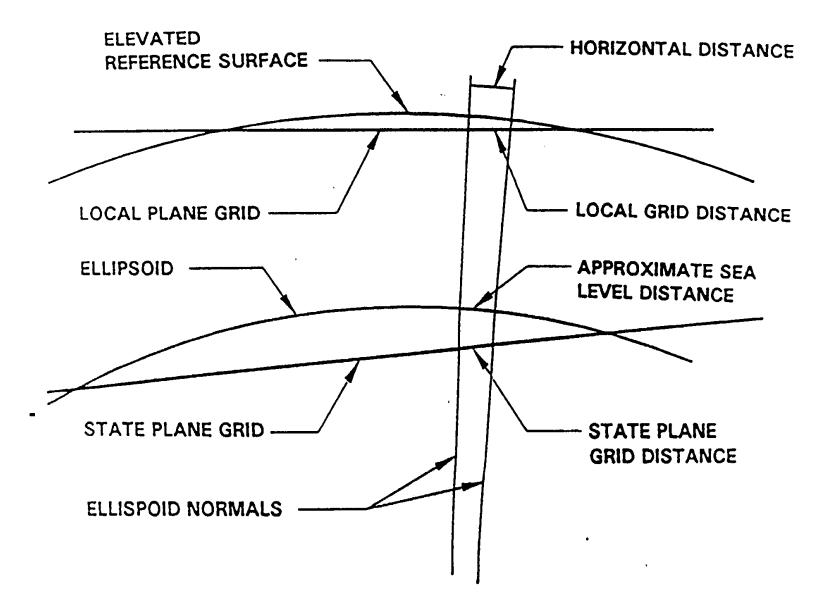
For informal summary of LDPs see

www.globalcogo.com/History-LDP.pdf

- Michigan SPC 1964
 - System designed at 800 feet to avoid elevation reduction
 - Reference surface returned to ellipsoid for NAD83.
- County Coordinate Systems:
 - Wisconsin
 - Minnesota
- State of Oregon DOT
 - NGS involved in design/adoption
 - Probably best example of successful use of LDP.

Designing a Low Distortion Projection:

- Parameters.
 - Use standard GRS80 ellipsoid
 - Determine geographic location of area to be covered.
 - Determine the average elevation of area.
 - Choose projection type:
 - i. Lambert conic conformal, one or two standard parallels.
 - ii. Transverse Mercator,
 - iii. Oblique Mercator,
- Computation of zone constants.
 - Make sure you are using "reliable" equations.
 - Verify your solutions by testing.



Design a LDP to cover Fort Collins at 1,500 m :

- Transverse Mercator with maximum distortion 1:100,000.
 - Use GRS80 ellipsoid + ellipsoid height at Fort Collins

a = 6,378,137.000 m + <u>1,500.0 m</u> = 6,379,637.000 m 1/f = 298.25722210088

105° 05' 00."0 W

40° 28' 00."0 N

0.99999000

50,000.0 m

0.000 m

- Pick Central Meridian (CM) as
- Pick latitude of origin as
- Choose central scale factor as
- Choose false easting on CM
- Choose northing of origin to be
- Use Localcor.exe program available from EFB.

USER: Earl F. Burkholder DATE: February 13, 2015

TRANSVERSE MERCATOR PROJECTION TRANSFORMATIONS **PROJECTION NAME: Fort Collins at 1,500 meters REFERENCE ELLIPSOID: GEODETIC REFERENCE SYSTEM 1980** A = 6378137.0000 METERS 1/F = 298.2572221008827 REFERENCE ELLIPSOID HEIGHT FOR PROJECTION = 1500.0000 METERS MODIFIED ELLIPSOID FOR: Fort Collins at 1,500 meters A = 6379637.0000 METERS 1/F = 298.2572221008827 **ZONE PARAMETERS:** 105 5 0.000000 **CENTRAL MERIDIAN (W)** LATITUDE OF FALSE ORIGIN 40 28 0.000000 FALSE NORTHING AT FALSE ORIGIN 0.0000 METERS FALSE EASTING ON CENTRAL MERIDIAN 50000.0000 METERS SCALF FACTOR ON CENTRAL MERIDIAN 0.999990000000

ZONE CONSTANTS:

RECTIFYING SPHERE RADIUS 6368946.6322 METERS RECTIFYING LATITUDE CONSTANTS:

U(0) = -0.005048250776 V(0) = 0.005022893948

U(2) = 0.000021259204 V(2) = 0.000029370625

U(4) = -0.000000111423 V(4) = 0.000000235059

U(6) = 0.0000000626 V(6) = 0.00000002181

RECTIFYING LATITUDE OF FALSE ORIGIN 40 19 27.116165

GRID MERIDIAN ARC TO FALSE ORIGIN 4482356.3787 METERS

TRANSFORMATIONS:

NAME OF STATION: CSU 2	FORWARD
LATITUDE: 40 34 32.698970	NORTHING 12115.8209 METERS
LONGITUDE: 105 5 8.837800	EASTING 49792.0873 METERS
CONVERGENCE: 0 0 -5.75	SCALE FACTOR: 0.999990000532
NAME OF STATION: Fort Collins CORS ARP	FORWARD
NAME OF STATION: Fort Collins CORS ARP LATITUDE: 40 35 36.108010	FORWARD NORTHING 14075.0369 METERS

Example – two NGS published points in Fort Collins area:

<u>CSU 2</u>	Fort Collins CORS ARP	
ø = 40° 34' 32."69897 N	ø = 40° 35′ 36.″10801 N	
λ = 105° 05' 08.″83780 W	λ = 105° 09′ 37.″56583 W	
State Plane Coordinates:		
E = 949,473.028 m	E = 943,145.195 m	
N = 442,831.252 m	N = 444,760.244 m	
LDP Coordinates:		
E(LDP) = 49,792.087 m	E(LDP) = 43,471.804 m	
N(LDP) = 12,115.821 m	N(LDP) = 14,075.037 m	
For comparison of inverse distances, see		
www.globalcogo.com/LDPcompare.pdf		

Questions?

Don't forget Evaluations!

Thank you for coming!